

Creative Economies and the role of Schools in fostering innovation

ALBERTO BONISOLI

GOALS

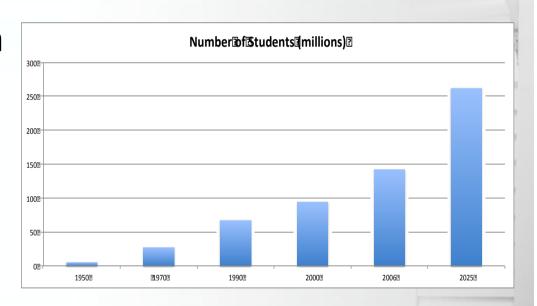
To share information and comments about Higher Education trends and how they can play a role in fostering innovation.

Foreword

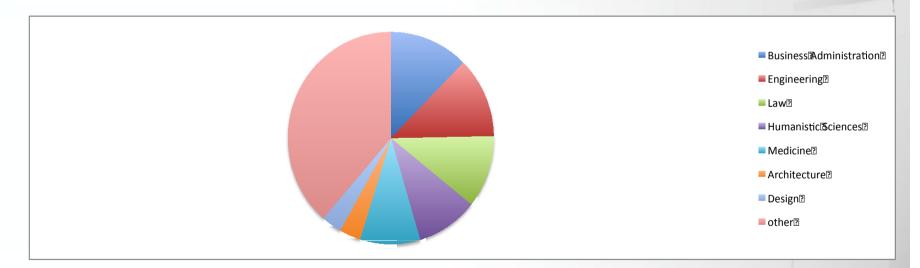
 In Europe, the economic situation, social changes and demographic pressures lead to the development of a creative and knowledge-based economy

- Education is a key factor in its development
- This presentation will focus on designdriven innovation

 In the world there are almost 17.000
Higher Education establishments, with a total of 146 million students in 2006



- In Italy there are almost 1.850.000 Higher Education students
- Design students are around 5%

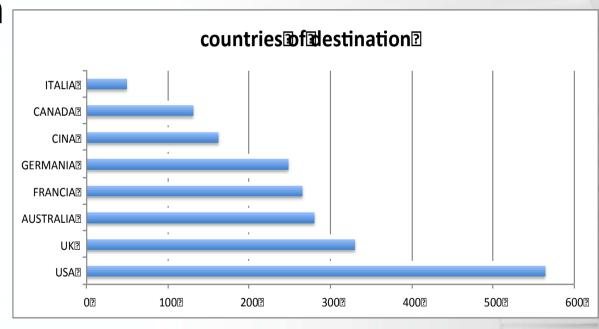


- Creative professions are among the most international ones: international mobility of workers, researchers, professionals
- International Brands, also in Higher Education (e.g. MOOCs)
- Life Long Learning and non formal learning
- Development of old Professions, and new professions
- New entrepreneurial opportunities

- International Students Mobility
- Growth of Independent Accreditation and Validation Organizations
- International Educational Networks
- Double and Joint Degrees, Branch Campus
- Online and Hybrid programs
- Not Academic Education

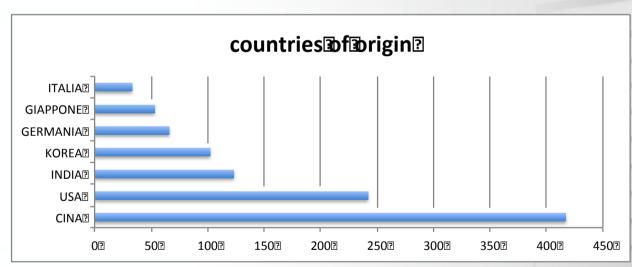
- In 2010, 3 million students spent at least a semester abroad
- In 2025 this number could be 8 millions
- In 2012, the Erasmus Programs involved:
 - 190.000 students for study mobility
 - 40.000 students for placement mobility

 USA is the main country of destination with more than 500.000 foreign students

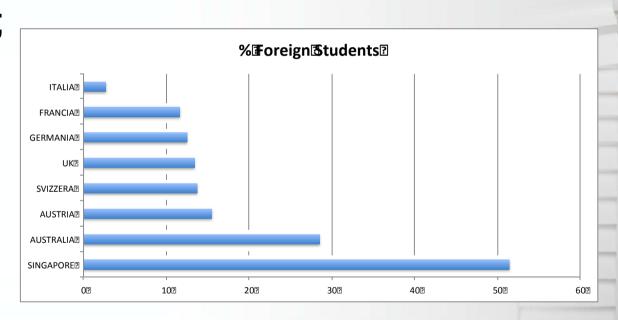


China is the main country of origin with

more than 400.000 students abroad



 Italy welcomes fewer foreign students than other countries; they are mainly in design fields



Issues

Development of Language Competences

- Enhancement of entrepreneurship
- Investment in Student Services
- Visa to study, for job placements and new enterprise creation